

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
AGGRESSIVE, 1 LEVEL MAY BE 4CARD, 2 LEVEL SOUND
3RD SEAT MAY BE AGGRESSIVE, JUMP RAISE-MIXED
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2ND=15-18 H.C.P-----SYSTEM ON
4TH=10-14 H.C.P-----RESPONSE NAT, EXCEPT OPP'S SUIT
JUMP IN SUIT INV.
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-SUIT: WEAK,PRE. ON 3RD SEAT IT MAY BE OF WIDE RANGE
2-SUIT: AGAINST MINOR 2NT 2 SUITER.
Reopen: Cue bid forcing. All are NAT
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
MICHEAL CUE
VS. NT (vs. Strong/Weak; Reopening;PH)
DON'T:AGAINST STR NT IN BOTH POSITION
WK NT=DBL-NAT, LANDY, TR IN 1ST LANDY , NAT IN 4 TH
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
T/O X Through 3♣, over 4♣ oppt.
Against WK 2-Majors: LEB/Minor 2-suiter/Leaping Michael.
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
X = MAJORS/♦
NT = ♥ & ♣ OR ♠/♦
OVER OPPONENTS' TAKEOUT DOUBLE
XX SHOWS 11 HCP

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3RD & 5TH, JOURNALIST	SAME	
NT	4TH	4th	
Subseq	3RD & 5TH, NATURAL	SAME	
Other: In case of doubleton, lead is small, up to 9			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKXX	A FOR ATTITUDE	
King	KQJ, KQX	AKJXX, KQJXX	
Queen	QJ10, QJ9	AQJ, KQ10, QJ10 QJ9	
Jack	J10 X, JX	J109, J10, J10XX	
10	AJ10X, KJ10X, 109X	SAME	
9	K10 9, Q109, 98X	A109, K109, Q109, 98X	
Hi-X	MORE THAN 2 CARDS	GENERALLY 2 CARD	
Lo-X	ENCOURAGE	COUNT, ENCOURAGE	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	ATTITUDE	COUNT	COUNT
Suit 2	COUNT	SP	SP
3	SP		
1	ATTITUDE	COUNT	COUNT
NT 2	COUNT	SP	SP
3	SP		
Signals (including Trumps):			
ECHO SHOWS 3 OR MORE TRUM, SMITH PITTER ON NT			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
OPENING+WITH SHAPE, CUE -'F1', LIMIT RESP			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
RESPOSIVE DBL, NEGETIVE DBLE FAIRLY EXTENDED, SUPP X/XX			

W B F CONVENTION CARD
CATEGORY: GREEN
NCBO: INDIAN
PLAYERS: SBIBNATH SARKAR--PRANAB BARDHAN
EVENT (Open/Women/Senior/Transnational): ALL
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
STANDARD AMERICAN WITH 5 CARD MAJOR, FORCING NT
INVERTED MINAR RAISES
TWO CLUB OPENING STRONG ARTIFICIAL
1NT OPENING: 14+-17 {GENERALLY, BUT MAY BE ANYTHING SHADED IN SHAPE}
2 OVER ONE GAME FORCE UNLESS REBID
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
GAMBLING 3 NT IN 1ST, 2ND POS. NAT IN 3RD AND 4TH POS
LEBENSCHOL ON WEAK TWO DOUBLES
BERGEN RAISES ON MAJOR OPENING
GOOD BAD 2NT (FREQUENTLY USED)
MINI SPLINTER AFTER MAJOR OPENING
4♣ = NAMYATS
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
5 LEVEL ONWARDS KING FROM ACE, KING, INSLAM DEFENCE
LEADS, COUNT DO NOT GUARANTEE ANY THING
PSYCHICS: RARE

OPENING	ARTIFICIAL TICKET IF	MIN. NO. OF CARDS	NEG. DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	√	2	2♠	11/12 TO 21/22 HCP	1LEVEL SUIT BID NAT-6+, 1NT 8-10, BAL,2♣ INVERTED 11+ GEN 5 CARD 2♦ LIMIT RAISE,2♥/2♠ MAJ*,2NT-11	CHANGE OF SUIT BYOPENER F/1,JUMP IN OTHER SUIT SPLINTER,3NT TO PLAY BASED ON SELF SUIT HCP16-17 MAX.	FIT SHOWING RAISE 2NT=12(MAY HAVE 4CARD MAJ)
1♦		4	2♠	11/12 TO 21/22 HCP	1LEVEL SUIT BID NAT-6+, 1NT 8-10, BAL,2♦INVERTED 11+ GEN 5 CARD 2♦ LIMIT RAISE,2♥/2♠ MAJ*,2NT-11	CHANGE OF SUIT BYOPENER F/1,JUMP IN OTHER SUIT SPLINTER,3NT TO PLAY BASED ON SELF SUIT HCP16-17 MAX.	FIT SHOWING RAISE 2NT=12(MAY HAVE 4CARD MAJ)
1		5	2♠	11/12 TO 21/22 HCP	FORCING NT ,2OVER GAME FORCE UNLESS REBID, 2♠ MINI OR MAXI SPL 2NT NAT 12+, 3♣/3♦ BERGEN, 3♥ PREEMPT	OVER NT 2♣/2♦ MAY BE OF 3 CARD, 2 NT 18-19 OR GOOD 17, 3NT 6CARD SUIT 16-17	2♣ AND 2♦ IS 3AND 4 CARD DRUARY SO FAR ROOM AVAILABLE
1♠		5	3♥	11/12 TO 21/22 HCP	FORCING NT ,2OVER GAME FORCE UNLESS REBID, 2NT MINI OR MAXI SPL 3♣/3♦ BERGEN, 3♥ PREEMPT	OVER NT 2♣/2♦ MAY BE OF 3 CARD, 2 NT 18-19 OR GOOD 17, 3NT 6CARD SUIT 16-17	2♣ AND 2♦ IS 3AND 4 CARD DRUARY SO FAR ROOM AVAILABLE
INT				15-17, BAL, SEMI BAL	STAY, 4SUIT TR,TEXAS TR,2♦ DIF WAY 2NT -2 WAY	DEVOLOPMENT IN SUP. SHEET	
2♣	√			STR ,ART	2♦-WAITING	DEVOLOPMENT IN SUP. SHEET	
2♦		6(5)		WEAK 6-10	NEW SUIT F,2NT ASK	DEVOLOPMENT IN SUP. SHEET	
2♥		6(5)		WEAK 6-10	NEW SUIT F,2NT ASK	DEVOLOPMENT IN SUP. SHEET	
2♠		6(5)		WEAK 6-10	NEW SUIT F,2NT ASK	DEVOLOPMENT IN SUP. SHEET	
2NT				20-21, BAL OR SEMI BAL	BARON , TR	DEVOLOPMENT IN SUP. SHEET	
3♣		6/7		NAT(RULE OF 2/3 EXCEPT IN 3 RD HAND	NEW SUIT F'EXCEPT ANY GAME BID	DEVOLOPMENT IN SUP. SHEET	
3♦		6/7		NAT(RULE OF 2/3 EXCEPT IN 3 RD HAND	NEW SUIT F'EXCEPT ANY GAME BID	DEVOLOPMENT IN SUP. SHEET	
3♥		6/7		NAT(RULE OF 2/3 EXCEPT IN 3 RD HAND	NEW SUIT F'EXCEPT ANY GAME BID	DEVOLOPMENT IN SUP. SHEET	
3♠		6/7		NAT(RULE OF 2/3 EXCEPT IN 3 RD HAND	NEW SUIT F'EXCEPT ANY GAME BID	DEVOLOPMENT IN SUP. SHEET	
3NT				GAMBLING IN 1 ST /2 ND 3 RD /4 TH PLAY	IN GAMBLING ♣ PASS OR CORRECT 4♦ ASK FOR SHAPE	DEVOLOPMENT IN SUP. SHEET	
4♣	√			STRONG ♥/♠	4♦ AGREE TO CUE-BID, 4♥ PASS OR CORRECT, 4NT DKC	DEVOLOPMENT IN SUP. SHEET	
4♦		7/8		PREEMPT		DEVOLOPMENT IN SUP. SHEET	
4♥		7/8		PREEMPT		DEVOLOPMENT IN SUP. SHEET	
4♠		7/8		PREEMPT		DEVOLOPMENT IN SUP. SHEET	
4NT	√			SPECIFIC ACE ASK	5♣=0, 5♦-6♣ ACE. 5NT =2	DEVOLOPMENT IN SUP. SHEET	
5♣		7/8		PRE	NEW SUIT SLAM TRY	HIGH LEVEL BIDDING	
5♦		7/8		PRE	NEW SUIT SLAM TRY	RKCB, DKCB, SPLINTERS, DOPI, FORCING PASS, SERIOUS SLAM TRY	
5♥		7/8		PRE		CUE = ACE OR KING BEYOND 5 LEVEL K LEAD FOR COUNT	
5♠		7/8		PRE		BIDDING 5NT - GRAND SLAM FORCE GRAND SLAM TRY/PICK UP THE SLAM (AS PER PREVIOUS BIDDING)	